

TRICKTIX

In french: BAZARDELIX

Charles Chevalier - 3 to 5 players



PLAY WITH: The two full alphabets (one pink and one blue) and the 4 purple and orange ABCD cards (where the families are color-coded as a reminder). With 3 players, put the pink **N** card back in the box. With 5 players, put the pink **N** and blue **N** cards back in the box.

The color of the cards matters and **each alphabet** is split into **2 families**.

YOU PLAY WITH 4 FAMILIES:

Pink A to M; pink N to Z; blue A to N; blue N to Z.

M is higher than A and Z is higher than N.

The families are color-coded on the ABCD help cards as a reminder.

Pen and paper to keep score.

HOW TO PLAY:

Each player looks at their cards and hands one face down to each opponent, who offers one from their hand in exchange.

The trick: The player with the pink A starts by playing this card for the first trick, laying it face up in the middle of the table. Then each player takes turns playing a card in the pink A-M family. If you don't have a card from that family, you must play a card from another family. The player with the highest card in the family wins the trick, setting the cards aside face down. They then lead the next trick.

Special note: A player can **only start a trick using a card from the blue A-M family** if a card from that family was played earlier **or** if they only have cards from the blue A-M family in their hand.

The hand is over when the players run out of cards.

Scoring:

Blue A-M cards: 1 point

Blue X card: 13 points

Other cards: 0 points

However, if a player scores all 26 points in the hand, they score 0 points while each of their opponents scores 26!

Play continues until one player earns 100 or more points.

THE WINNER is the one with the lowest score.

***FIRST** read the Toutilix basic principles!

OBJECT: A **trick-taking letter game** in which you want the fewest points.

SET UP: Shuffle the cards and deal out all the cards. Place the 4 ABCD cards face up on the table.

