PLAY WITH: The deck of 100 cards (setting the help cards aside).
*FIRST read the Toutilix basic principles!
OBJECT: Spell out words to hit the jackpot!
SET UP: Shuffle the deck and deal 7 cards to each player. The rest of the cards go face down into a draw pile. Look at your cards but keep them secret.

HOW TO PLAY: The youngest starts. Place 1 card face up in the middle of the table and say a word containing the letter on that card. If you play the letter A, say a word containing an A: "IAugh."
The next player puts one of their cards either to the left of, the right of, above, or below the one already on the table. Like the letter $\mathbf{T}$ in this example.


The player then says a word containing just the letter they just played (if it's the only one on this line), or the letter they just played plus any other letter(s) already on the same line. They can add to the word given by the previous player, or say another word.
For example, with the letters AT: "ATe."
Each player plays a card on their turn and words appear:
With the letters ATE: "fATE"; with the letters LATE: "LATEr."

Firecracker: Blocks a space. If it's placed before or after a letter, it prevents a word from being extended on this side, and no one can win the word (see below).

Star: Stands in for all the letters. Frees a blocked space. Put the star on the firecracker, collect them both as winnings, and play again.
The cards that have been put on the table can't be moved at all.
Words can only be spelled out horizontally.

## How and when do you win cards?

If the letter you play completes a 3 -letter word, you can choose to collect the cards or leave them so the word can be extended.
If the letter you play completes a word that is 4 or more letters, you can choose to collect the cards or leave them so the word can be extended. In that case only, when you collect cards, take as many cards from the draw pile as there are letters in your word as a bonus.

If a player says a word that can't be extended to the left or the right: JACKPOT! They win the word! They take as many bonus cards as there are letters in the word, plus an additional 10 cards!
A maximum of 5 words can be written: The word on the first line +2 words above and 2 words below. If you play your last card, draw 7 more.
If you can't play any of your cards, draw a card. Play it if you can, or keep it and skip your turn.
If all the players have skipped their turn, take all the cards from the table and shuffle them into the draw pile. Deal each player 7 new cards and continue the game.
Play continues as long as you can keep putting down cards. When the draw pile runs out, keep playing all the cards that can be played. And if a player manages to use all their cards, they win all the cards on the table!!

Scoring:
Letter: 1 point Star: 5 points Firecracker: -1 point

THE WINNER is the one with the most points.

