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**PLAY WITH:** The deck of 100 cards and the 4 help cards that start with ABCD. Pen and paper to keep score.

\*FIRST read the Toutilix basic principles!

**OBJECT:** Journey through the alphabet by sowing cards.

**SET UP:** Shuffle the deck and deal 7 cards to each player. Look at your cards but keep them secret. Place the ABCD cards on the table where everyone can see them. Put the rest of the cards face down into a draw pile. Turn over the top card and place it next to the **draw pile** to create a **discard pile**. If the top card is a **firecracker**, the first player draws 2 cards, turns over a card from the draw pile on the firecracker, and skips their turn.

**HOW TO PLAY:** The youngest player starts. If one of your cards matches the card on the discard pile (see below for matching rules), place your card face up on top of it. Each player tries to play ONE card from their hand. If you can't play, you can draw ONCE from the draw pile. Play the card if you can, otherwise keep it in your hand. It's the next player's turn.

Say, "Toutilix!" when you play your next-to-last card. If you forget, another player can say, "Star!" and you must pick 2 cards from the draw pile and skip your turn. The hand continues until someone plays their last card. All players tally their points (see below) from their hands. Shuffle all the cards back together and deal 7 cards to each player to start another hand. And so on.

When the draw pile runs out, turn over the discard pile to make a new draw pile.

Play continues until one player earns 300 points. You can also agree on a different point value to end the game.

## **MATCHING THE CARDS**

On a consonant, such as an X: Play the same letter (an X), or one of the 3 preceding letters: (U, V, or W) or one of the 3 following letters: (Y, Z, or A) Yes: Y Z A B and so on.

**For a vowel**, besides the 3 letters preceding or following letters, you can also play **any other vowel**: A, E, I, O, U, Y.

## **SPECIAL CARDS:**

**Star:** Can be played on any card, but you must say which letter it represents.

**Firecracker:** Can be played on any card. The next player must draw 2 cards and skip their turn. The game continues using the card under the firecracker.

**The letter X:** Reverses the direction of the game. With only 2 players, playing an X gives you another turn.

Points: Y = 70 W X Z = 50 vowel (except Y) = 20 firecracker = 10 star = 10 other = 5

**THE WINNER** is the one with the fewest points.

